

KAL

RIDER LIST 2019

TRAVELLING PARTY

1. Dragan Ristić - lead vocal, el. guitar
2. Dušan Gnjidić - drums
3. Aleksandar Dimitrijević - accordion
4. Bojan Vasić - violin
5. Marko Ćurčić - bass
6. Sanja Polimac – back vocals
7. Anđelija Tanasijević - tour manager

SOUNDCHECK

KAL needs 90 minutes once the stage setup is complete!

MERCHANDISING

Centrally located table/booth with light for CD sales must be provided.

SECURITY

Promoter shall guarantee adequate security at all times to insure the safety of the artist's personal instruments and personal property.

DRESSING ROOM

One comfortable dressing room for 7 people, with own toilet. 7 clean towels.

FOOD AND DRINKS

Sandwiches, fruit, snacks, mineral water, soft drinks, fresh coffee, 15 bottles of noncarbonated water and 1 bottle of non carbonated water for each musician on stage, please!!!

Please Note:

Parking spot must be provided at the hotel and the concert site.

CONTACT

Production Manager:

Dragan Ristić

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REMARKS

Alterations in rider are possible but all of them MUST be approved by Asphalt Tango Production and the sound engineer. **All the equipment from the rider must be provided by the promoter at no cost to the band.**

SOUND SYSTEM

High-quality sound system in good working condition, sufficient to provide good quality sound amplification throughout the entire performance space including any balcony and capable of producing **115dB** of undistorted sound at the mix position.

EQUIPMENT AND EFFECTS

24 channel high-quality console (soundcraft, midas...no cheap units like behringer) with at least following requirements:

4 band EQ channel

Insertion jacks for compression

8 aux sends: 6 for monitors and 2 for fx (better if monitor mix is separated)

Switchable phantom power and all necessary cables

3 x power lines at FOH MIX to the MONITOR MIX (no alterations)

4 x 2ch. COMPRESSORS/GATES (BSS DPR 402, DBX 1066 or similar)

1 x 2ch. 31 band graphic equalizers (FOH master)

1 x Reverb unit Lexicon PCM91

1 x Delay unit with simple tap delay (all wet with no leaking of dry signal)

MONITORS (WEDGE)

6 monitor wedge speakers in 6 monitor groups with separate graphic EQ

BACKLINE EQUIPMENT

!!All backline needs to be provided by promoter at no cost to the band!!

1 x bass guit. amp. (Trace Elliot AH-300-7, AmpegPro Series, SWR WorkingPro 700)

1 x guit. amp. (**Marshall** JCM 600, 800, 900 etc.)

1 x Acoustic Drum Kit (Tamburo, Yamaha), 20"x18" bass drum, 8"x8" tom, 14"x12" tom, 13"x5" snare drum, necessary hardware (cymbal stands (4) and hihat stand, snare stand, drum throne), necessary carpet for drum kit.

2 x guitar stands

riser: 2.5m x 2.5m x 0.5m

STAGE

7m x 5m and height no less than 4m

LIGHTING REQUIREMENTS

Lighting equipment and instruments adequate to provide focused lighting on the ARTISTS during the performance. Front and back lighting should be bright enough to illuminate each person's face so that it is easily seen from the most distant point in the performance space. All colors are OK but preferable are red, orange, yellow, green. Intelligent (moving) lighting if available (lighting technician obliged). Followspot and strobe light only if available

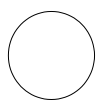
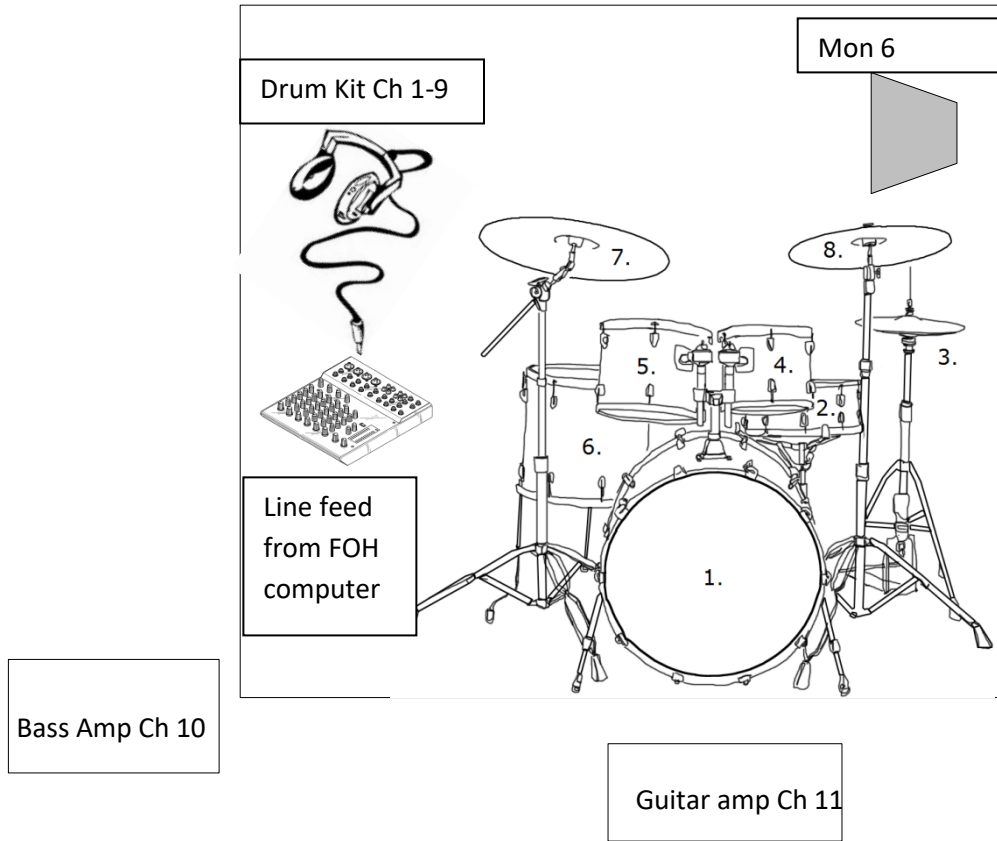
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MIXER INPUT

INPUT LIST	MICROPHONE / DI	INSERT
1. Bass Drum	AKG D112/Beta 52A/Audix D6	Compressor/Gate
2. Snare Drum	Shure SM 57/Audix i5	Compressor
3. SD Bottom	Shure SM 57/Audix i5	
4. Hi Hat	AKG C 451	
5. Rack Tom 1	Shure 98 D/S/ Audix D2	Compressor/Gate
6. Rack Tom 2	Shure 98 D/S/ Audix D2	Compressor/Gate
7. Floor Tom	Shure 98 D/S/ Audix D4	Compressor/Gate
8. Overhead L	AKG C 414 / C 451	
9. Overhead R	AKG C 414 / C 451	
10. Bass Guitar	DI Box	
11. Electric Guitar	Shure SM 57/Sennheiser e609	
12. Accordion	XLR	
13. Violin	DI Box	Compressor
14. Vox Violin	Shure SM58	Compressor
15. Vox Lead	Shure SM58	Compressor
16. Computer	Line	
17. Computer	Line	
18. FX Return 1 (Delay)		
19. FX Return 2 (Reverb)		
20. Spare		
21. Spare		

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STAGE PLOT



Bass player



Vox Violin



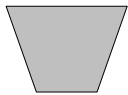
Vox Lead Guitar



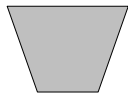
Vox Back vocal



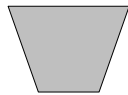
Accordion



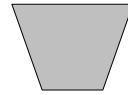
Mon 1



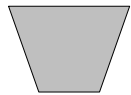
Mon 2



Mon 3



Mon 4



Mon 5